

# KIM M. MATURAN

Santa Rosa City, Laguna | +63 985 548 5467 | [kimmaturan1111@gmail.com](mailto:kimmaturan1111@gmail.com) | [linkedin.com/in/kim-maturan-6b5331386](https://linkedin.com/in/kim-maturan-6b5331386) | [github.com/cookizuki](https://github.com/cookizuki)

## EDUCATION

---

### UNIVERSITY OF CABUYAO

BS Computer Science

College of Computing Studies

Relevant Coursework: Algorithms & Complexity, Systems Analysis & Design, Programming Languages (Java, C#), Web Development, Game Concepts & Production

Cabuyao City

2024 – Present

## WORK EXPERIENCE

---

### FREELANCE WEB DEVELOPMENT (small student dev team)

Web Developer

2026 – Present

- Building two informational, blog-style websites for two separate student clients
- Chose a static site with Sveltia CMS on Cloudflare so clients can update their own text and photos without a developer

### KNR COLLECTIVE

Founder

2026 – Present

- Producing a 20-second hero video and a 40-second storyboarded cut, with and without voice over
- Developin a UGC ad campaign (scripts, creator brief) for the NFC Business Cards service

## PROJECTS

---

### WALANGBROWNOUT INVENTORY OS (Web App)

2026

- Sole developer on a four-person team; wrote the blueprint (12-entity ERD, MySQL schema) and built the React prototype (TanStack Start, Tailwind CSS, shadcn/ui) on Vercel
- Tackled stockouts, shrinkage, and expiry with ABC classification, FIFO enforcement, and dual reorder-point alerts

### STUDENT LOAN MANAGEMENT SYSTEM

2026

- Group project in PHP, MySQL, Docker, and vanilla JavaScript; covered database, backend, and frontend roles

### PINACALL ACADEMIC SERVICES PORTAL

2026

- Group Systems Analysis and Design final project; specifying enrollment-verified accounts and an on-campus-only queue system

### ANG MANDARAMBONG AT ASWANG (Original Game)

2026 – Present

- Designing an original turn-based tactical RPG set in post-apocalyptic Metro Manila with Filipino folklore enemies
- Defined core systems (Sanity/HP, Action Points, Plunder currency) in draw.io diagrams; planning hand-drawn art

## ACTIVITIES

---

### AWS STUDENT BUILDER GROUP – UNIVERSITY OF CABUYAO

Co-Lead

Cabuyao City

Aug 2026 – Present

- Organized 2 hands-on coding workshops for 40+ students

## ADDITIONAL

---

**Technical Skills:** JavaScript/TypeScript, React (TanStack Start/Router), Tailwind CSS, PHP (Laravel), MySQL, Java, C#, HTML/CSS, Git/GitHub, Docker, Vercel, Cloudflare

**Design & Creative:** Game design, hand-drawn art, video and motion graphics · Languages: Filipino, English

**Certifications:** AWS AI PRACTITIONER CHALLENGE – Jun 2026